

2021



March Animal Face-Off Madness

Created by: Tim Henriques


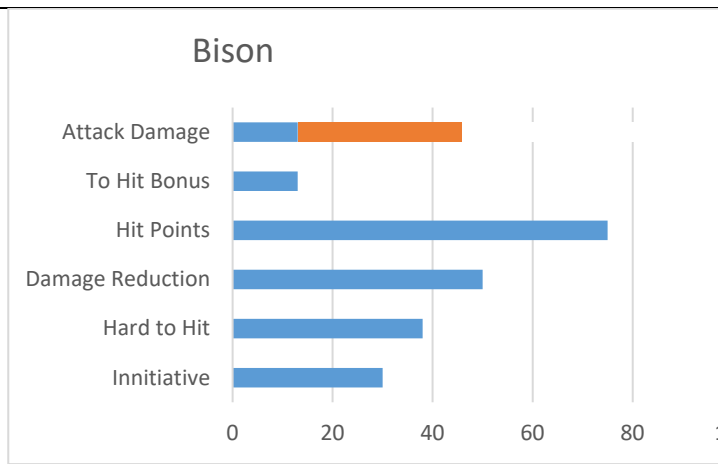
2021 March Animal Face-Off Madness

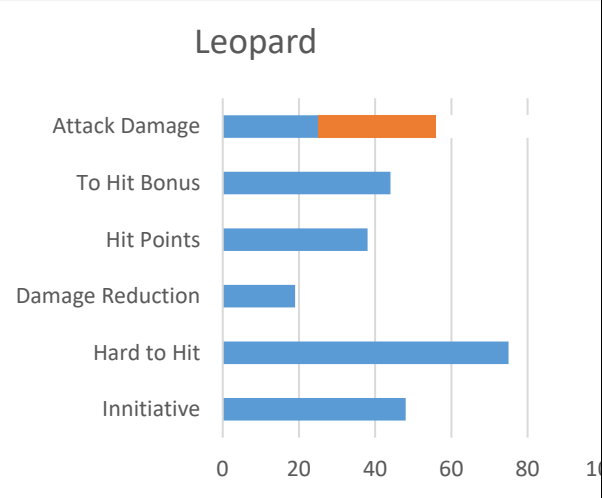
The 4 Brackets

Bracket 1 – Furious Rage	Bracket 2 – Death Lurks	Bracket 3 – Quick Strike	Bracket 4 – Fearsome Pride
1. Black Bear	1. Alligator	1. Tiger	1. Lion
2. Bison	2. Gorilla	2. Moose	2. Bull
3. Leopard	3. Jaguar	3. Giraffe	3. Bighorn Ram
4. Anaconda	4. Hyena	4. Boar	4. Komodo Dragon
5. Tasmanian Devil	5. Mongoose	5. Honey Badger	5. Wolverine
6. Mandrill	6. Cobra	6. Mountain Goat	6. Mountain Lion
7. WSM	7. Chimp	7. MMA	7. Wolf
8. Kangaroo	8. Pit Bull	8. Ostrich	8. Human
9. Raccoon	9. Cheetah	9. Dingo	9. Coyote
10. Penguin	10. Alligator Snapping Turtle	10. Flying Fox Bat	10. Harpy Eagle

Bracket 1 – Furious Rage

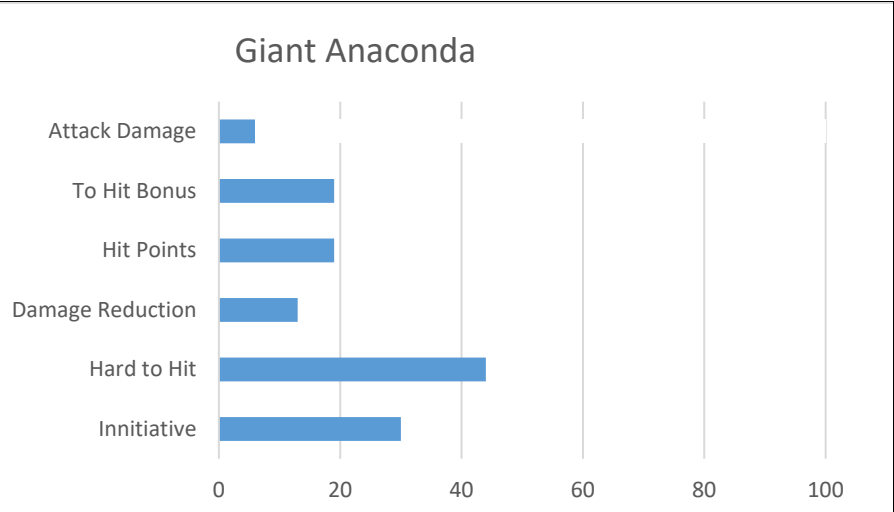
	<div data-bbox="605 289 1421 850"> <h3>Black Bear</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>30 (blue) + 35 (orange)</td> </tr> <tr> <td>To Hit Bonus</td> <td>30</td> </tr> <tr> <td>Hit Points</td> <td>75</td> </tr> <tr> <td>Damage Reduction</td> <td>45</td> </tr> <tr> <td>Hard to Hit</td> <td>38</td> </tr> <tr> <td>Initiative</td> <td>35</td> </tr> </tbody> </table> </div> <div data-bbox="605 871 1421 1024"> <p>Description: The Black Bear weighs 880 lbs (size Large) and stands 8' tall. It has two attacks, a fearsome bite and powerful claws. Its thick fur helps dissipate damage and its overall size and ability to deal out damage makes it a tough opponent.</p> </div> <div data-bbox="605 1029 1421 1062"> <p>Special Attacks: NA</p> </div>	Stat	Value	Attack Damage	30 (blue) + 35 (orange)	To Hit Bonus	30	Hit Points	75	Damage Reduction	45	Hard to Hit	38	Initiative	35
Stat	Value														
Attack Damage	30 (blue) + 35 (orange)														
To Hit Bonus	30														
Hit Points	75														
Damage Reduction	45														
Hard to Hit	38														
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	<div data-bbox="708 1131 1421 1591"> <h3>Bison</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>15 (blue) + 30 (orange)</td> </tr> <tr> <td>To Hit Bonus</td> <td>15</td> </tr> <tr> <td>Hit Points</td> <td>75</td> </tr> <tr> <td>Damage Reduction</td> <td>50</td> </tr> <tr> <td>Hard to Hit</td> <td>38</td> </tr> <tr> <td>Initiative</td> <td>30</td> </tr> </tbody> </table> </div> <div data-bbox="708 1596 1421 1873"> <p>Description: The American Bison stands 6' tall at the shoulder, is 12' long, and weighs 2500 lbs (size large). It is slow and has poor aim, but its dense coat provides good protection, it can take a beating, and its wicked horns can inflict fatal damage. It is also capable of goring its opponent.</p> <p>Special Attacks: Gore A critical hit from a Bison results in triple damage as its horns rip through its opponents.</p> </div>	Stat	Value	Attack Damage	15 (blue) + 30 (orange)	To Hit Bonus	15	Hit Points	75	Damage Reduction	50	Hard to Hit	38	Initiative	30
Stat	Value														
Attack Damage	15 (blue) + 30 (orange)														
To Hit Bonus	15														
Hit Points	75														
Damage Reduction	50														
Hard to Hit	38														
Initiative	30														



Description: The Leopard stands 28" at the shoulder, 11' long with its tail, and it weighs 215 lbs (size Medium). It is hard to hit, it strikes fast and strikes hard, however it has minimal natural armor and can't withstand a huge amount of damage. It can Rake with its claws

Special Attacks: Rake
The Leopard can rake with two of its limbs, causing minimal to moderate damage with each of them.

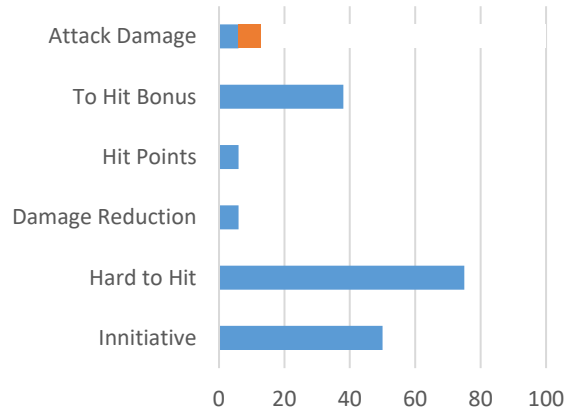


Description: The Giant Anaconda is a constrictor snake, measuring 25' long and weighing a massive 500 lbs (size Large). It has little in the way of defenses and its teeth don't inflict much damage, but it can constrict it's pretty for a lethal effect.

Special Attacks: Constriction
If the Anaconda scores a hit on its prey, it may attempt to constrict them and squeeze the life out of it. Its chance of success depends on the size of its prey.
Size Small = 75% of constriction on a hit, prey has 1 round to react, then death
Size Medium = 50% of constriction on a hit, prey has 2 rounds to respond, then death
Size Large = 25% of constriction on a hit, prey has 3 rounds to respond, then death.
While being constricted, prey cannot damage an anaconda via biting it.



Tasmanian Devil

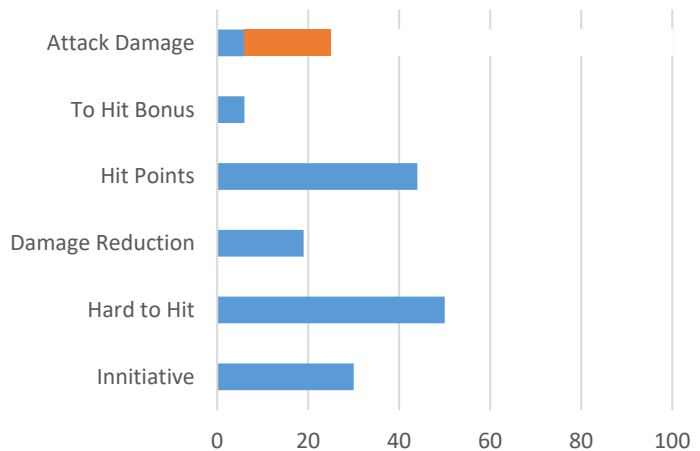


Description: The Tasmanian Devil is 24" long and weighs 22 lbs. Is the largest carnivorous marsupial. It has an extremely strong bite for its size and is quick to strike at even large opponents. It is very hard to hit but its small size and minimal damage reduction doesn't allow it to take much in the way of damage.

Special Attacks: NA



World's Strongest Man


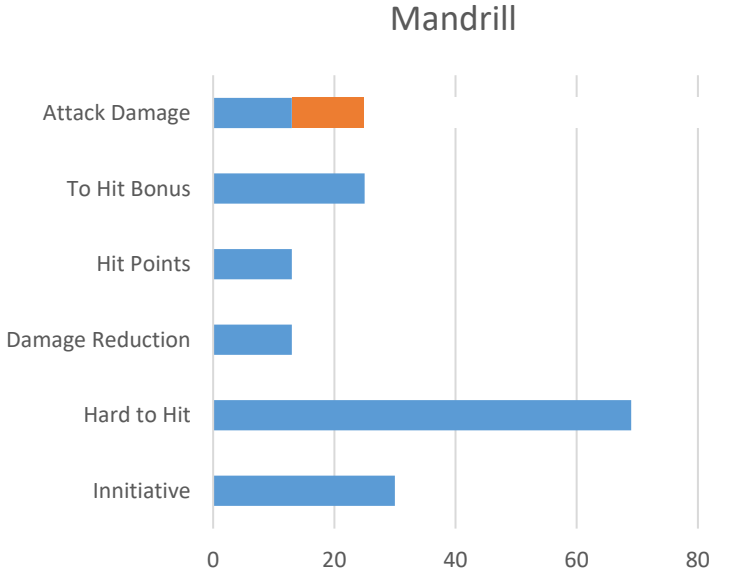


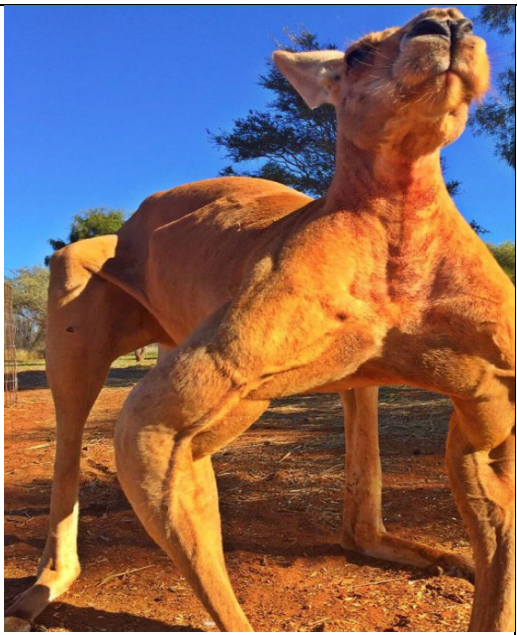
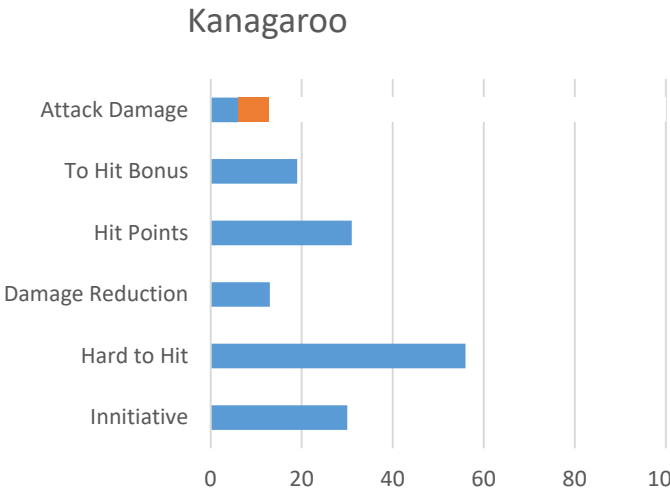
Description: The World's Strongest Man is 6'9" and weighs 452 pounds (size Large). He is tough and can deal reasonable damage with a hit, but his minimal damage reduction and weak to hit bonus are a liability. He makes two attacks each round with the second attack at a slight negative.

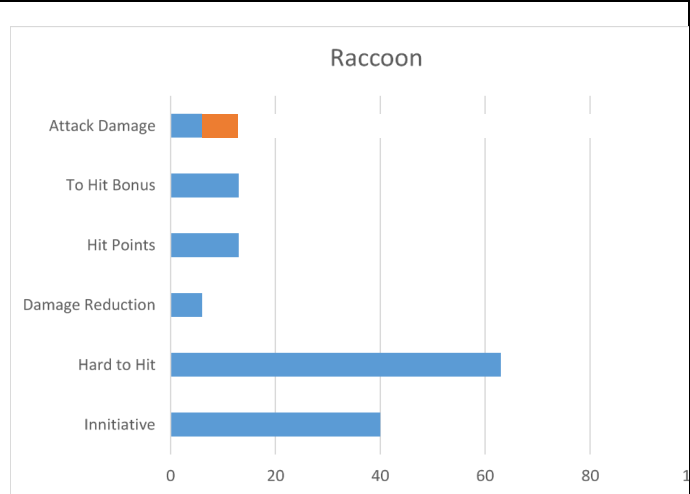
Special Attacks: **Slam** and **Crush**

The World's Strongest Man can choose to slam his opponents if he scores a critical hit. This involves picking them up and then smashing them on the ground for additional damage. He can do this to any foe under 1000 lbs.

If the World's Strongest Man scores a high hit on a size small creature, he can attempt to crush its skull.

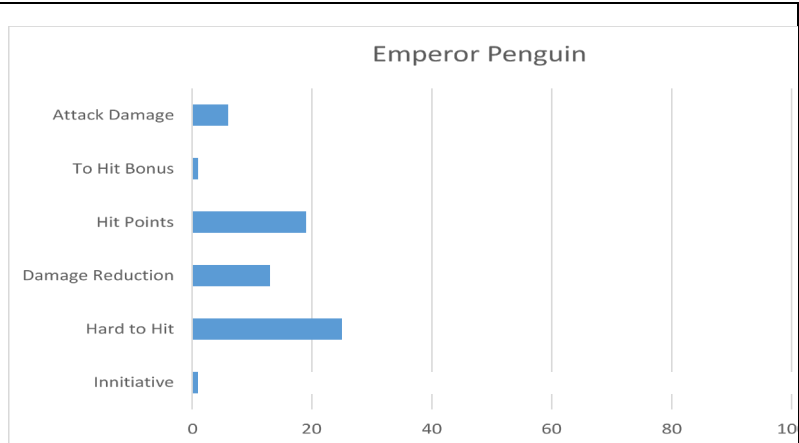
	<h3 style="text-align: center;">Mandrill</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>25</td> </tr> <tr> <td>To Hit Bonus</td> <td>25</td> </tr> <tr> <td>Hit Points</td> <td>15</td> </tr> <tr> <td>Damage Reduction</td> <td>15</td> </tr> <tr> <td>Hard to Hit</td> <td>70</td> </tr> <tr> <td>Initiative</td> <td>30</td> </tr> </tbody> </table>	Stat	Value	Attack Damage	25	To Hit Bonus	25	Hit Points	15	Damage Reduction	15	Hard to Hit	70	Initiative	30
Stat	Value														
Attack Damage	25														
To Hit Bonus	25														
Hit Points	15														
Damage Reduction	15														
Hard to Hit	70														
Initiative	30														
<p>Special Attacks: NA</p>	<p>Description: The Mandrill is the heaviest monkey in the world. Males stand 30" at the shoulder when on all fours and weigh 115 lbs (size Medium). They are quick and agile and have very sharp canine teeth which can inflict a devastating bite.</p>														

	<h3 style="text-align: center;">Kangaroo</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>10</td> </tr> <tr> <td>To Hit Bonus</td> <td>20</td> </tr> <tr> <td>Hit Points</td> <td>30</td> </tr> <tr> <td>Damage Reduction</td> <td>15</td> </tr> <tr> <td>Hard to Hit</td> <td>55</td> </tr> <tr> <td>Initiative</td> <td>30</td> </tr> </tbody> </table>	Stat	Value	Attack Damage	10	To Hit Bonus	20	Hit Points	30	Damage Reduction	15	Hard to Hit	55	Initiative	30
Stat	Value														
Attack Damage	10														
To Hit Bonus	20														
Hit Points	30														
Damage Reduction	15														
Hard to Hit	55														
Initiative	30														
	<p>Description: The Kangaroo is 6 1/2 ft tall and weighs 200 lbs (size Medium). The kangaroo is hard to hit and is quick and agile. It attacks with both of its hands and it can deliver a strong kick at a negative to hit attempt.</p>														
	<p>Special Attacks: N/A</p>														



Description: The Raccoon is 18" at the shoulder and weighs 40 lbs (size Small). Its quick agility makes it hard to hit and its sharp teeth can inflict pain if it can score a bite.


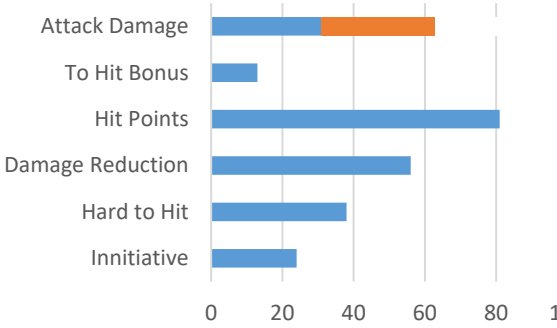
Special Attacks: NA


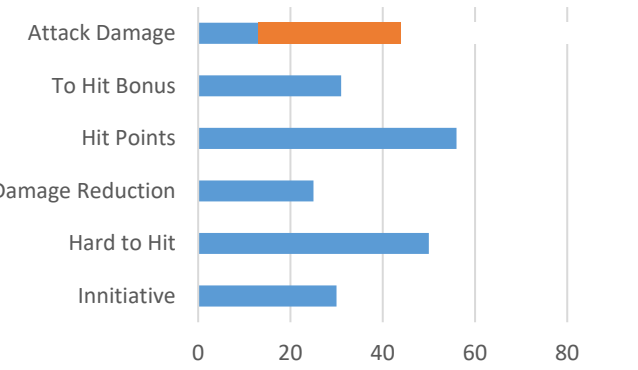


Description: The Emperor Penguin stands 4' tall and weighs 90 lbs (size Small). It has a sharp beak and a thick layer of fat to help reduce damage. It moves slowly when not in the water.

Special Attacks: NA

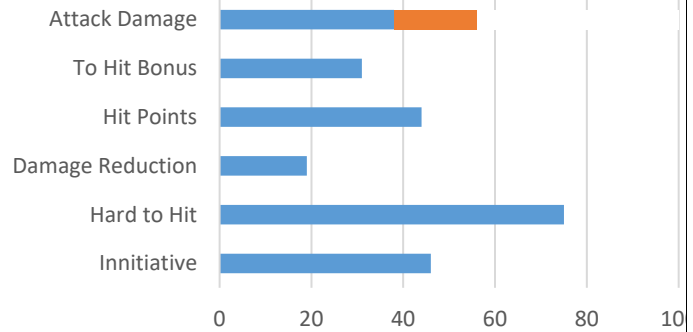
Bracket 2 – Death Lurks

	<h3>Alligator</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>30</td> </tr> <tr> <td>To Hit Bonus</td> <td>10</td> </tr> <tr> <td>Hit Points</td> <td>80</td> </tr> <tr> <td>Damage Reduction</td> <td>55</td> </tr> <tr> <td>Hard to Hit</td> <td>35</td> </tr> <tr> <td>Initiative</td> <td>20</td> </tr> </tbody> </table>	Stat	Value	Attack Damage	30	To Hit Bonus	10	Hit Points	80	Damage Reduction	55	Hard to Hit	35	Initiative	20
Stat	Value														
Attack Damage	30														
To Hit Bonus	10														
Hit Points	80														
Damage Reduction	55														
Hard to Hit	35														
Initiative	20														
<p>Description: The American Alligator is 14' long and weighs 1000 lbs (size Large). It is covered in tough, dense scales that provide it with good protection from damage. It moves slow but it has a fearsome bite, it can smack opponents with its tail, and it can use its death roll special attack.</p>	<p>Special Attacks: Gator Roll; Tail Whip</p> <p>If the Alligator scores a critical hit, it will inflict its bite damage plus it will perform a gator roll. The roll damage bypasses the animals damage reduction and inflicts damage directly to its hit points.</p> <p>Every other round the gator can also attempt to tail whip its opponents for minor damage.</p>														

	<h3>Silverback Gorilla</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>45</td> </tr> <tr> <td>To Hit Bonus</td> <td>30</td> </tr> <tr> <td>Hit Points</td> <td>55</td> </tr> <tr> <td>Damage Reduction</td> <td>25</td> </tr> <tr> <td>Hard to Hit</td> <td>50</td> </tr> <tr> <td>Initiative</td> <td>30</td> </tr> </tbody> </table>	Stat	Value	Attack Damage	45	To Hit Bonus	30	Hit Points	55	Damage Reduction	25	Hard to Hit	50	Initiative	30
Stat	Value														
Attack Damage	45														
To Hit Bonus	30														
Hit Points	55														
Damage Reduction	25														
Hard to Hit	50														
Initiative	30														
<p>Description: The Silverback Gorilla is 6'5" and weighs 483 pounds (size Large). According to my 11-year-old son the Silverback gorilla is one of the strongest animals in this contest and it has a pretty high chance of winning this whole thing.</p>	<p>Special Attacks: Stun and Smash</p> <p>If the Gorilla scores a hit with both of its fists, it can stun its opponent for the next round.</p> <p>If the Gorilla scores a critical hit, it can pick up and smash its opponent on the ground for significant damage. It can do this to size medium and small creatures.</p>														



Jaguar



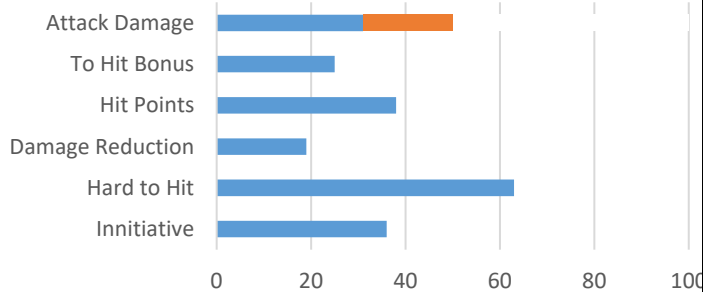
Description: The Jaguar comes in at 35" at the shoulders and it weighs 350 lbs. (size Large). The Jaguar is hard to hit and it has a very powerful bite. It has little in the way of damage reduction to help fend off blows.

Special Attacks: **Rake**

The Jaguar can attack with both of its claws for minor damage.


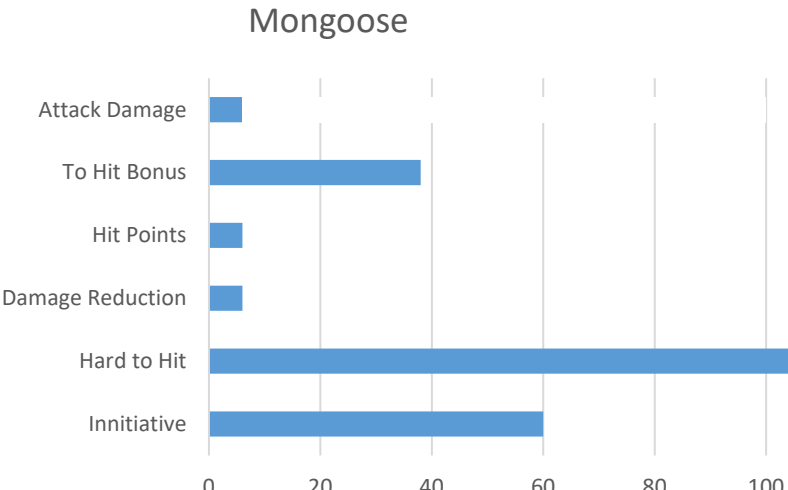



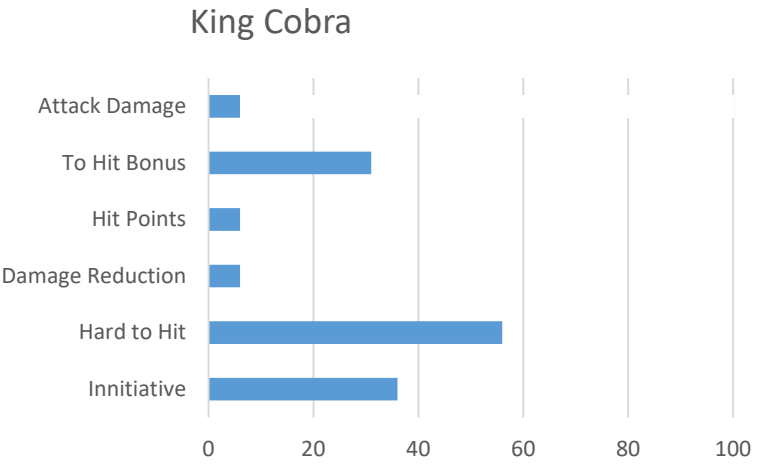
Spotted Hyena

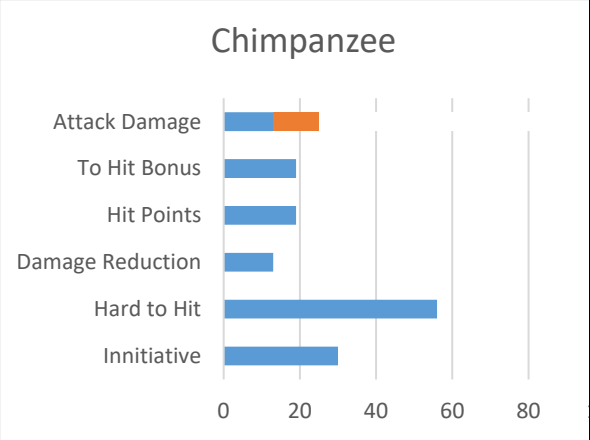


Description: The Spotted Hyena stands 40" at the shoulder and weighs 200 lbs (size Medium). It is reasonably agile, and it has an extremely strong bite.

Special Attacks: NA

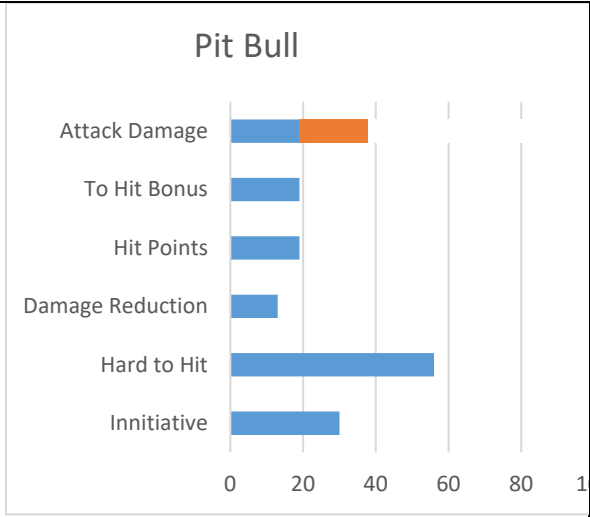
	<h3 style="text-align: center;">Mongoose</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>5</td> </tr> <tr> <td>To Hit Bonus</td> <td>38</td> </tr> <tr> <td>Hit Points</td> <td>5</td> </tr> <tr> <td>Damage Reduction</td> <td>5</td> </tr> <tr> <td>Hard to Hit</td> <td>105</td> </tr> <tr> <td>Initiative</td> <td>60</td> </tr> </tbody> </table>	Stat	Value	Attack Damage	5	To Hit Bonus	38	Hit Points	5	Damage Reduction	5	Hard to Hit	105	Initiative	60
Stat	Value														
Attack Damage	5														
To Hit Bonus	38														
Hit Points	5														
Damage Reduction	5														
Hard to Hit	105														
Initiative	60														
<p>Special Attacks: Immune to Poison</p>	<p>Description: The Mongoose is a small, extremely fast animal which is 30" long and weighs 12 lbs (size Small). Its small teeth can inflict damage and it is very hard to hit, however almost any blow tends to be a killing blow if it lands. The Mongoose is immune to poison.</p>														

	<h3 style="text-align: center;">King Cobra</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>5</td> </tr> <tr> <td>To Hit Bonus</td> <td>30</td> </tr> <tr> <td>Hit Points</td> <td>5</td> </tr> <tr> <td>Damage Reduction</td> <td>5</td> </tr> <tr> <td>Hard to Hit</td> <td>55</td> </tr> <tr> <td>Initiative</td> <td>35</td> </tr> </tbody> </table>	Stat	Value	Attack Damage	5	To Hit Bonus	30	Hit Points	5	Damage Reduction	5	Hard to Hit	55	Initiative	35
Stat	Value														
Attack Damage	5														
To Hit Bonus	30														
Hit Points	5														
Damage Reduction	5														
Hard to Hit	55														
Initiative	35														
<p>Description: The King Cobra is fearsome to behold. It is 19' long and 25 lbs (size Small). It doesn't have much in the way of armor and defense, but its poison can strike down the toughest opponents in short order.</p>	<p>Special Attacks: Poison</p> <p>Upon a successful strike, there is a 75% chance the cobra will release its venom. If it does, the following happens:</p> <p>Size Small – fight 1 round in current condition, 1 round in bad, and then dead</p> <p>Size Medium – fight 1 round in current condition, 2 rounds in bad, and then dead</p> <p>Size Large – fight 2 rounds in current condition, 2 rounds in bad, and then dead</p> <p>If kill the other animal kills the Cobra while being poisoned, then fight the remainder of its matches in bad condition</p>														




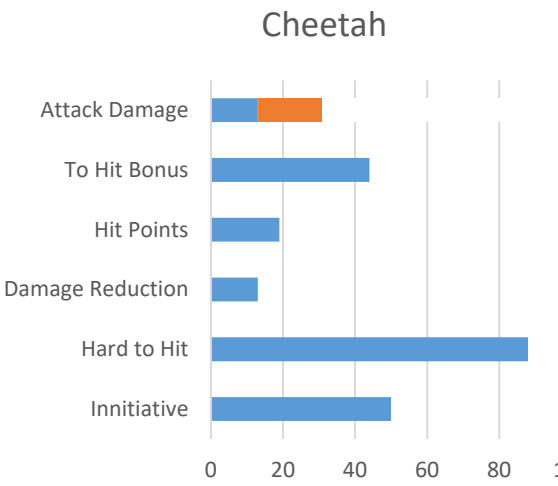
Description: The Chimpanzee is 5ft tall and weighs 165 lbs (size Medium). The Chimpanzee is very agile with sharp teeth but if you do manage to hit it then you could kill it.


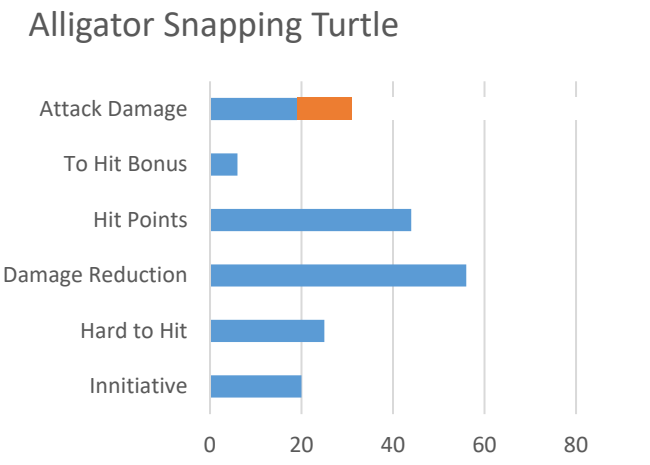
Special Attacks: NA




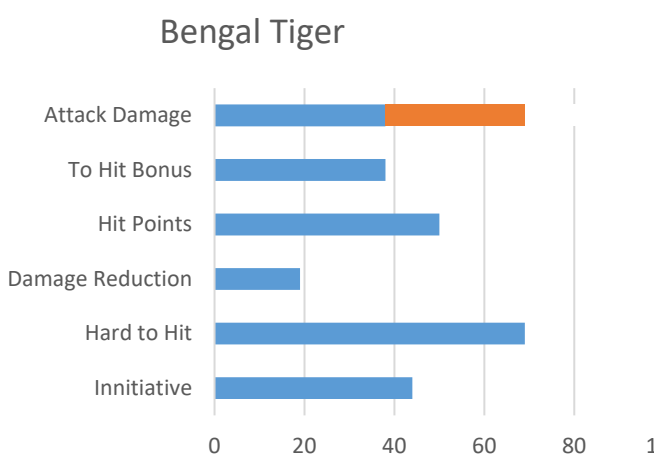
Description: The Pit Bull is 25" tall at the shoulder and weighs 80 lbs (size Small). The pit bull is hard to hit, and it is known for latching on to its victims and not letting go. It has minimal damage reduction.


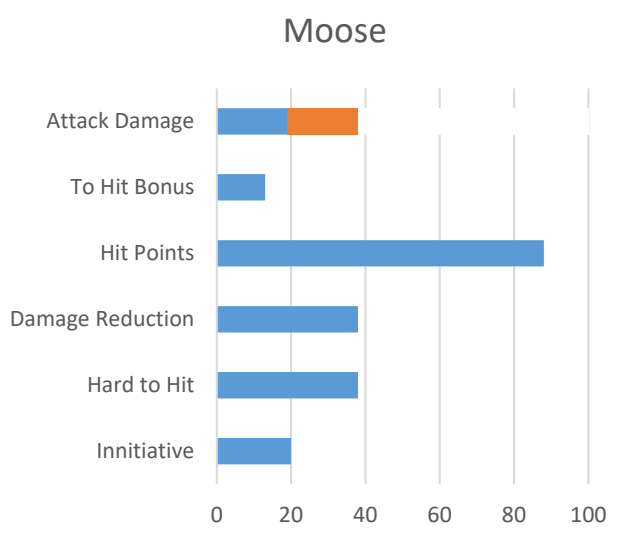
Special Attacks: **Hold**
 If the Pit Bull scores a critical hit it will then latch on to its opponent and not let go until it is dead. During this time the Pit Bull automatically scores a hit each round, although its hard to hit score drops to zero.

	<h3 style="text-align: center;">Cheetah</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>30</td> </tr> <tr> <td>To Hit Bonus</td> <td>45</td> </tr> <tr> <td>Hit Points</td> <td>20</td> </tr> <tr> <td>Damage Reduction</td> <td>15</td> </tr> <tr> <td>Hard to Hit</td> <td>90</td> </tr> <tr> <td>Initiative</td> <td>50</td> </tr> </tbody> </table>	Stat	Value	Attack Damage	30	To Hit Bonus	45	Hit Points	20	Damage Reduction	15	Hard to Hit	90	Initiative	50
Stat	Value														
Attack Damage	30														
To Hit Bonus	45														
Hit Points	20														
Damage Reduction	15														
Hard to Hit	90														
Initiative	50														
<p>Description: The Cheetah is the world's fastest land animal. The Cheetah stands 36" at the shoulder and weighs 165 lbs (size Medium). It has a strong bite, it is extremely hard to hit, and is often the first to strike. However, its smaller size and poor damage reduction make it vulnerable to strong opponents.</p>	<p>Special Attacks: <u>Rake</u> The Cheetah can attack with two of its claws for minor damage</p>														

	<h3 style="text-align: center;">Alligator Snapping Turtle</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>30</td> </tr> <tr> <td>To Hit Bonus</td> <td>10</td> </tr> <tr> <td>Hit Points</td> <td>45</td> </tr> <tr> <td>Damage Reduction</td> <td>55</td> </tr> <tr> <td>Hard to Hit</td> <td>25</td> </tr> <tr> <td>Initiative</td> <td>20</td> </tr> </tbody> </table>	Stat	Value	Attack Damage	30	To Hit Bonus	10	Hit Points	45	Damage Reduction	55	Hard to Hit	25	Initiative	20
Stat	Value														
Attack Damage	30														
To Hit Bonus	10														
Hit Points	45														
Damage Reduction	55														
Hard to Hit	25														
Initiative	20														
<p>Description: The Alligator Snapping Turtle has a 36" long carapace and weighs 400 lbs (size Large). It is sluggish on land, but its tough shell offers great protection and its sharp beak can deliver a very powerful bite.</p>	<p>Special Attacks: NA</p>														

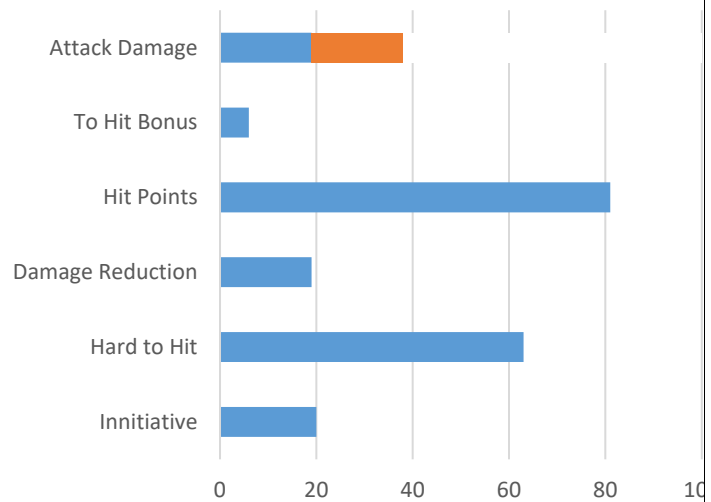
Bracket 3 – Quick Strike

 <p>shutterstock.com · 1291827472</p>	<h3>Bengal Tiger</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>40 (blue), 70 (orange)</td> </tr> <tr> <td>To Hit Bonus</td> <td>40</td> </tr> <tr> <td>Hit Points</td> <td>50</td> </tr> <tr> <td>Damage Reduction</td> <td>20</td> </tr> <tr> <td>Hard to Hit</td> <td>70</td> </tr> <tr> <td>Innitiative</td> <td>45</td> </tr> </tbody> </table>	Stat	Value	Attack Damage	40 (blue), 70 (orange)	To Hit Bonus	40	Hit Points	50	Damage Reduction	20	Hard to Hit	70	Innitiative	45
Stat	Value														
Attack Damage	40 (blue), 70 (orange)														
To Hit Bonus	40														
Hit Points	50														
Damage Reduction	20														
Hard to Hit	70														
Innitiative	45														
<p>Description: The Bengal Tiger is 12' long including its tail, 4' tall at the shoulder, and weighs 500 lbs (size large). It is tough, quick, fast on the initial strike, and it can inflict heavy damage with its bite. It is also able to rake its opponent with its claws.</p>	<p>Special Attacks: <u>Rake</u> The Bengal Tiger can strike at its opponent with two of its claws for minor to medium damage.</p>														

	<h3>Moose</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>20 (blue), 40 (orange)</td> </tr> <tr> <td>To Hit Bonus</td> <td>15</td> </tr> <tr> <td>Hit Points</td> <td>90</td> </tr> <tr> <td>Damage Reduction</td> <td>40</td> </tr> <tr> <td>Hard to Hit</td> <td>40</td> </tr> <tr> <td>Innitiative</td> <td>20</td> </tr> </tbody> </table>	Stat	Value	Attack Damage	20 (blue), 40 (orange)	To Hit Bonus	15	Hit Points	90	Damage Reduction	40	Hard to Hit	40	Innitiative	20
Stat	Value														
Attack Damage	20 (blue), 40 (orange)														
To Hit Bonus	15														
Hit Points	90														
Damage Reduction	40														
Hard to Hit	40														
Innitiative	20														
<p>Description: The Moose stands about 7' tall at the shoulders and it weighs a whopping 1500 lbs (size Large). It has very high hit points and moderate damage reduction. Its huge horns can inflict significant damage and it can also kick with its legs.</p>	<p>Special Attacks: <u>Back Leg Kick</u> If the Moose misses on its first attack, it can then make an attempt to kick with its back leg after its opponent's turn passes. This kick is performed at a negative to hit mark.</p>														



Giraffe



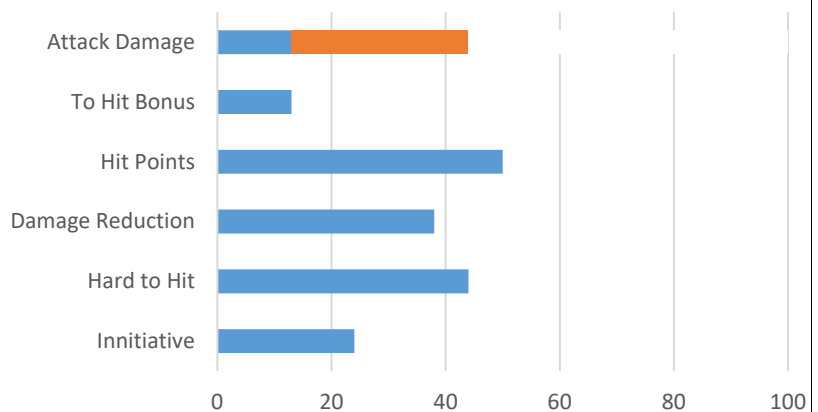
Description: The Giraffe stands 19' tall and weighs 4000 lbs. Giraffes fight by bending their neck down and then slinging it back against their opponents. The Giraffe can also attempt to kick with its back legs which it does at a disadvantage. Giraffes legs are vulnerable to being broken during a fight

Special Attacks: Back Leg Kick and Leg Vulnerability
 The Giraffe can attempt to kick its opponent with its back leg if it misses its initial attack and after the opponent's turn.
 If an opponent scores a critical which does 38 or more points of damage, it will break one of the giraffe's legs. This reduces the giraffe's hard to hit score to zero for the remainder of the contest.



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Wild Boar

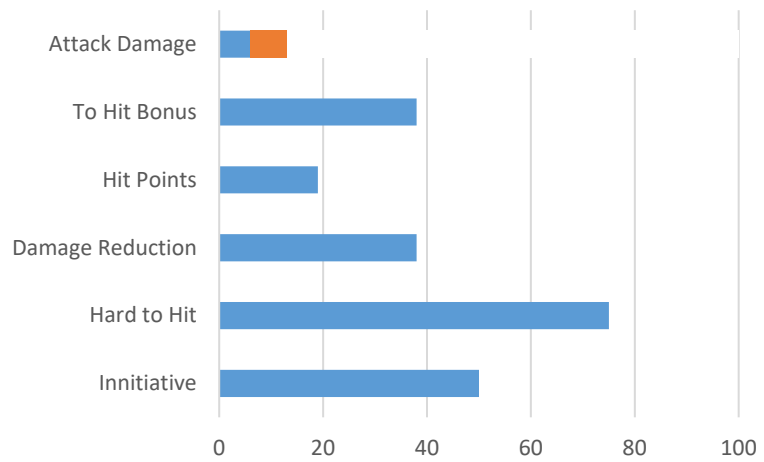


Description: The Wild Boar stands 36" tall at its shoulder and weighs 320 lbs (size Large). The boar has tusks that can severely injure its opponents.

Special Attacks: Gore
 A critical hit causes triple damage



Honey Badger

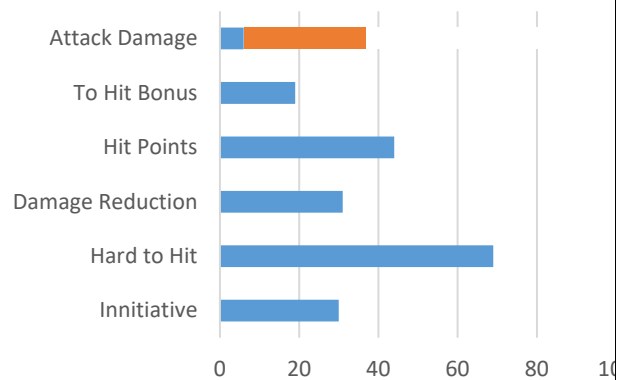


Description: The Honey Badger weighs in at 40 lbs and is 3 ft long (size Small). The honey badger is very evasive, strong, ferocious, and fierce and has a neck breaking bite.

Special Attacks: Critical x 4
Honey Badgers are known for attacking and ripping off their opponents' genitals. If they score a critical hit, they do quadruple damage.

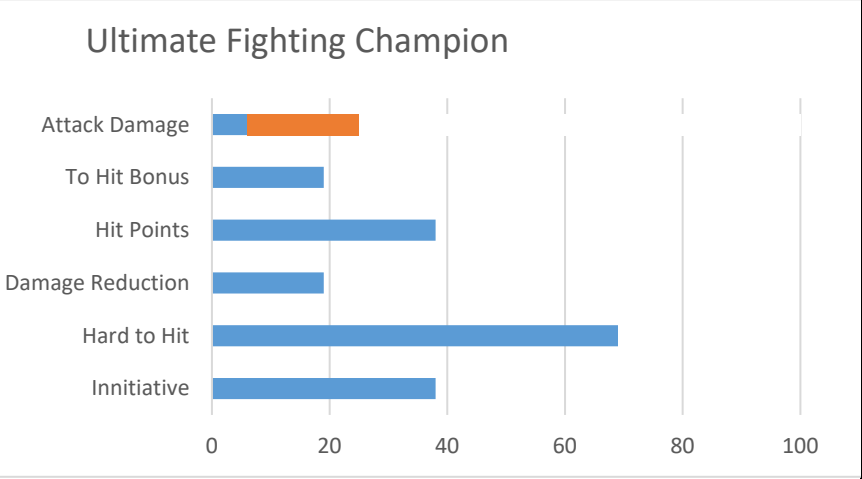


Mountain Goat



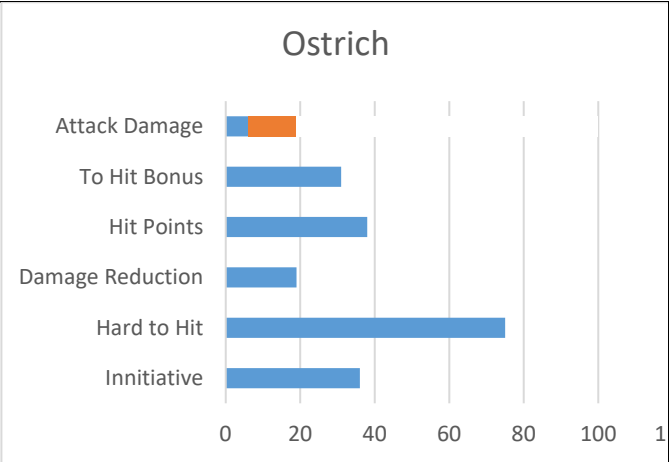
Description: The Mountain Goat stands 39" at the shoulder, weighs 315 lbs and is 7' long (size Large). It has 15" sharp horns on its head. It is very agile and its thick coat helps deflect blows.

Special Attacks: Gore
Upon scoring a critical hit the mountain goat can gore its opponents adding extra damage.




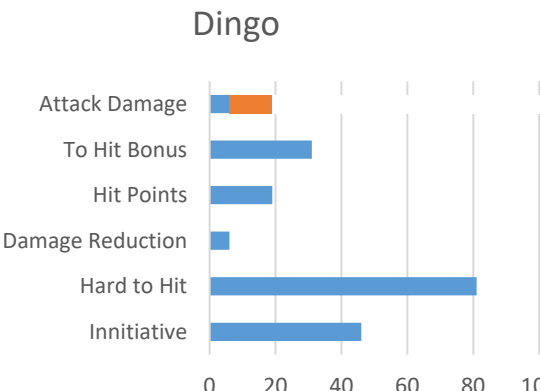
Description: The Ultimate Fighting Champion is a mixed martial artist who stands 6' tall and weighs 225 lbs (size Medium). He is hard to hit, can withstand reasonable damage, and because of his training and intelligence is able to choose the best special attack for the situation.


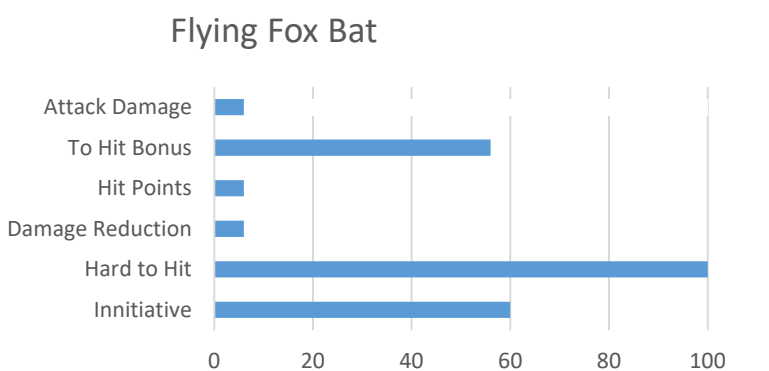
Special Attacks: Choke or Slam
 The Ultimate Fighting Champion can choke out his opponents. They must be mammals for this attack to work.
 The Ultimate Fighting Champion can slam his opponents with a high hit score. He can slam size small or medium opponents for reasonable damage with a chance to stun them.
 He can attack with both his hands and his feet for 2 attacks each round.




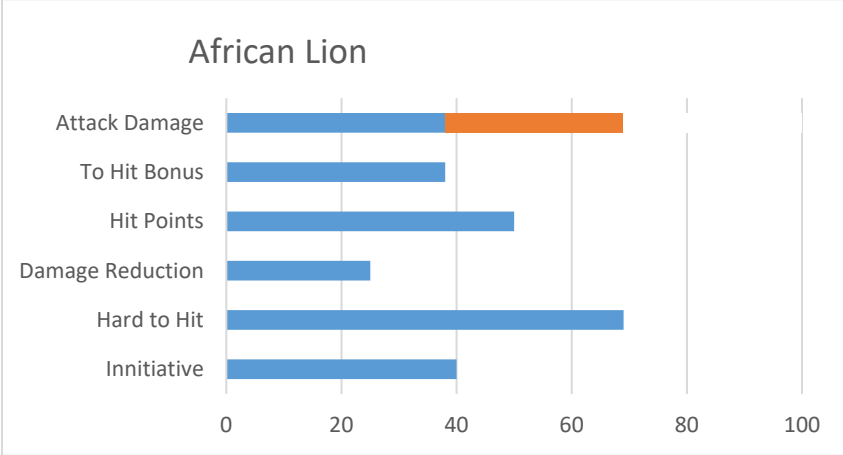
Description: The Ostrich stands 10' tall and weighs 350 lbs (size Large). It is the largest living bird. It is fast on its feet and able to deliver powerful blows with its legs that have very sharp talons.


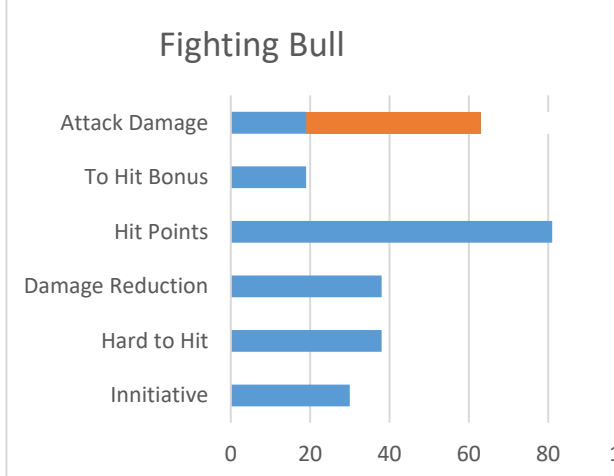
Special Attacks: NA

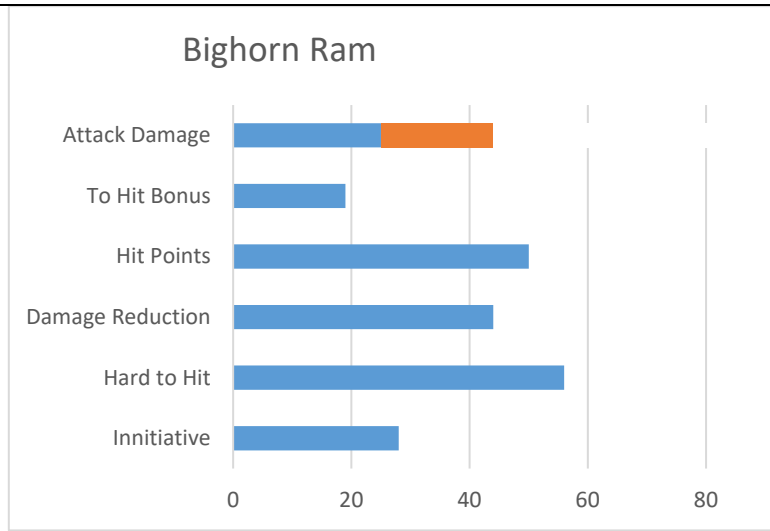
	<h3 style="text-align: center;">Dingo</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>10</td> </tr> <tr> <td>To Hit Bonus</td> <td>30</td> </tr> <tr> <td>Hit Points</td> <td>20</td> </tr> <tr> <td>Damage Reduction</td> <td>5</td> </tr> <tr> <td>Hard to Hit</td> <td>80</td> </tr> <tr> <td>Initiative</td> <td>45</td> </tr> </tbody> </table>	Stat	Value	Attack Damage	10	To Hit Bonus	30	Hit Points	20	Damage Reduction	5	Hard to Hit	80	Initiative	45
Stat	Value														
Attack Damage	10														
To Hit Bonus	30														
Hit Points	20														
Damage Reduction	5														
Hard to Hit	80														
Initiative	45														
<p>Description: The Dingo stands 22" at the shoulder and weighs 45 lbs (size Small). It is extremely agile and fast, normally getting the first strike in. Its main attack is its bite.</p>	<p>Special Attacks: NA</p>														

	<h3 style="text-align: center;">Flying Fox Bat</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>5</td> </tr> <tr> <td>To Hit Bonus</td> <td>55</td> </tr> <tr> <td>Hit Points</td> <td>5</td> </tr> <tr> <td>Damage Reduction</td> <td>5</td> </tr> <tr> <td>Hard to Hit</td> <td>100</td> </tr> <tr> <td>Initiative</td> <td>60</td> </tr> </tbody> </table>	Stat	Value	Attack Damage	5	To Hit Bonus	55	Hit Points	5	Damage Reduction	5	Hard to Hit	100	Initiative	60
Stat	Value														
Attack Damage	5														
To Hit Bonus	55														
Hit Points	5														
Damage Reduction	5														
Hard to Hit	100														
Initiative	60														
	<p>Description: The Flying Fox Bat is the largest bat on the planet, with a 6' wingspan and weighs almost 4 lbs (size small). It is very fast and agile and can deliver a sharp bite. It is has the ability to zoom in on a target, bite, and then disappear before its opponent can react</p> <p>Special Attacks: Vanish</p> <p>If the Flying Fox Bat scores a critical hit, it will bite its opponent and then withdraw before the opponent can attempt to attack it.</p>														

Bracket 4 – Fearsome Pride

	<div data-bbox="584 294 1421 745"> <h3>African Lion</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>70</td> </tr> <tr> <td>To Hit Bonus</td> <td>38</td> </tr> <tr> <td>Hit Points</td> <td>50</td> </tr> <tr> <td>Damage Reduction</td> <td>25</td> </tr> <tr> <td>Hard to Hit</td> <td>68</td> </tr> <tr> <td>Initiative</td> <td>40</td> </tr> </tbody> </table> </div> <div data-bbox="584 787 1421 924"> <p>Description: The African Male Lion stands 4' at the shoulder, is 11' long including its tail, and weighs 500 lbs (size large). Its thick mane can provide some protection from incoming blows. It has lethal fangs and it can also rake its opponents.</p> </div> <div data-bbox="584 934 1421 1102"> <p>Special Attacks: Rake and Roar The Lion can strike at its opponent with two of its claws for minor to medium damage. If the Lion wins the initiative, it can choose to Roar which can inspire fear and lower the condition of its opponent.</p> </div>	Stat	Value	Attack Damage	70	To Hit Bonus	38	Hit Points	50	Damage Reduction	25	Hard to Hit	68	Initiative	40
Stat	Value														
Attack Damage	70														
To Hit Bonus	38														
Hit Points	50														
Damage Reduction	25														
Hard to Hit	68														
Initiative	40														

	<div data-bbox="812 1186 1421 1659"> <h3>Fighting Bull</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>65</td> </tr> <tr> <td>To Hit Bonus</td> <td>20</td> </tr> <tr> <td>Hit Points</td> <td>80</td> </tr> <tr> <td>Damage Reduction</td> <td>38</td> </tr> <tr> <td>Hard to Hit</td> <td>38</td> </tr> <tr> <td>Initiative</td> <td>30</td> </tr> </tbody> </table> </div> <div data-bbox="812 1669 1421 1877"> <p>Description: The Spanish Fighting Bull is a large, fearsome bull that won't back down when cornered. It weighs 1350 lbs (size Large) and has two sharp horns to deal significant damage. Its tough hide offers reasonable damage protection and it can take a lot of hits before it goes down.</p> <p>Special Attacks: Gore and Near Miss If the bull scores a critical hit it gores its opponent doing triple normal damage. If the bull has a near miss on its first attack it can attempt to stab with its other horn. It makes this second attack with no To Hit Bonus.</p> </div>	Stat	Value	Attack Damage	65	To Hit Bonus	20	Hit Points	80	Damage Reduction	38	Hard to Hit	38	Initiative	30
Stat	Value														
Attack Damage	65														
To Hit Bonus	20														
Hit Points	80														
Damage Reduction	38														
Hard to Hit	38														
Initiative	30														



Description: The Bighorn Ram stands 42" at the shoulder and weighs 315 lbs (size Large). It has giant horns with which it attempts to ram its opponents and ward off blows.

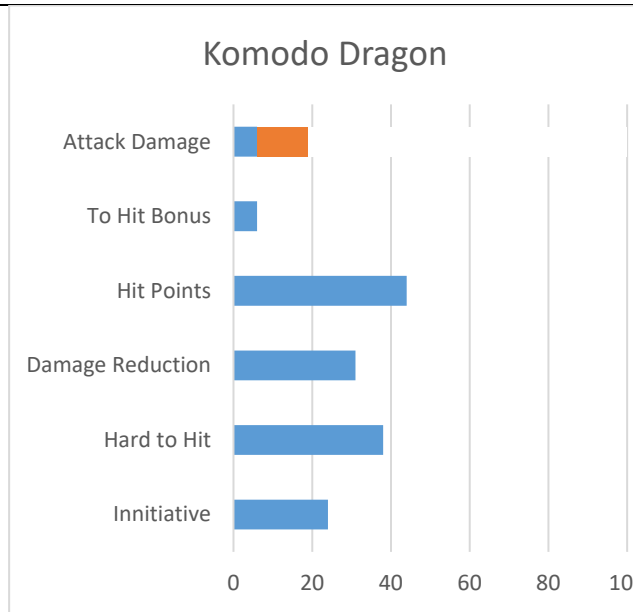
Special Attacks: Stun

If the Bighorn Ram scores a high hit, it has a chance to stun its opponent for the following round.

Size Small: 90% chance

Size Medium: 75% chance

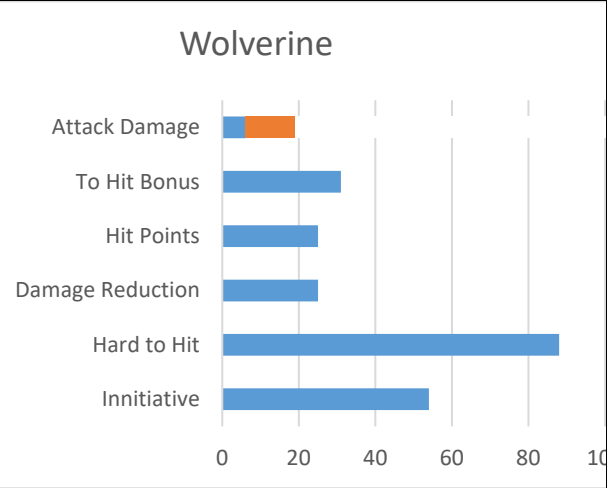
Size Large: 33% chance



Description: The Komodo Dragon is 10' long and 290 lbs (size Medium). It is slow and relatively easy to hit, but its thick, scaled skin provides reasonable resistance against blows. Its bite is poisonous.

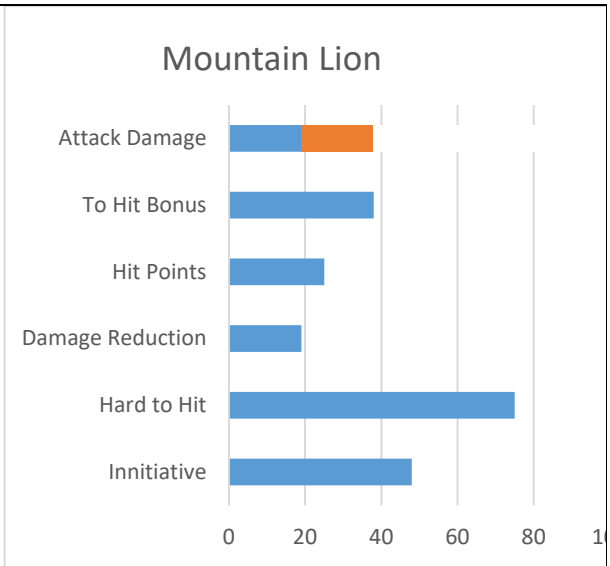
Special Attacks: Poison

The bite of a Komodo dragon can weaken its opponent by lowering its condition. 50% of bites will result in poisoning which can last throughout the competition.




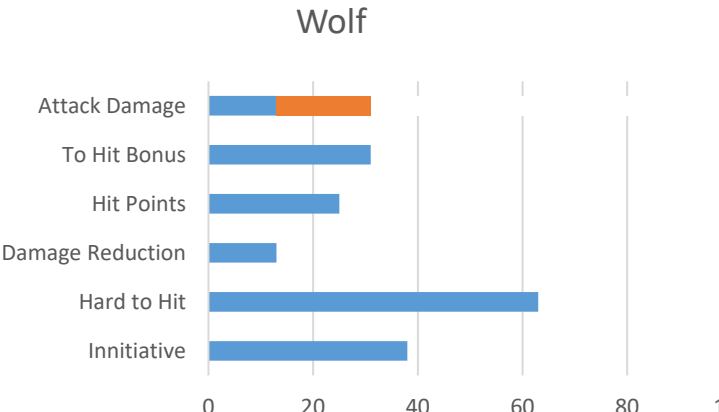
Description: The Wolverine is 48" long and 70 lbs (size Small). It is known for being particularly fierce and ferocious and for fighting and killing animals much larger than itself. It is very fast and hard to hit and its thick skin offers reasonable protection. It can't be in "bad" condition except via poisoning.


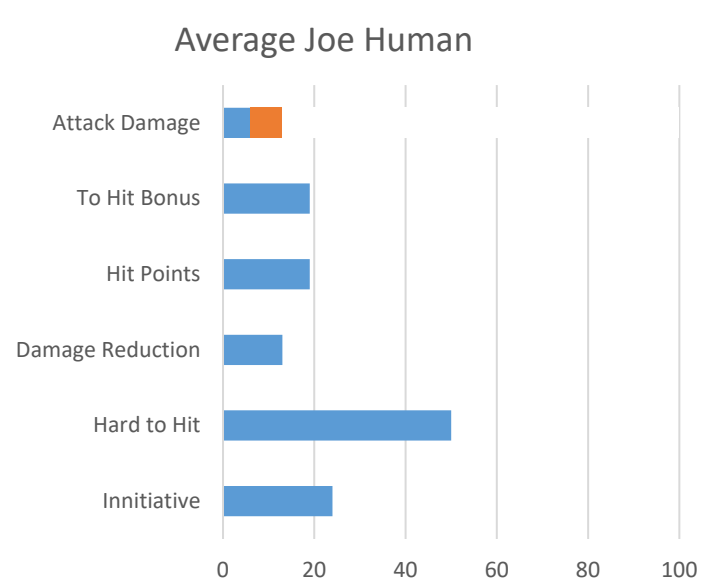
Special Attacks: Enrage
Wolverines can become enraged with little provocation. As such, the wolverine is much more likely to be in Enraged or Aggressive condition (85% of the time) and it can't be in bad condition.


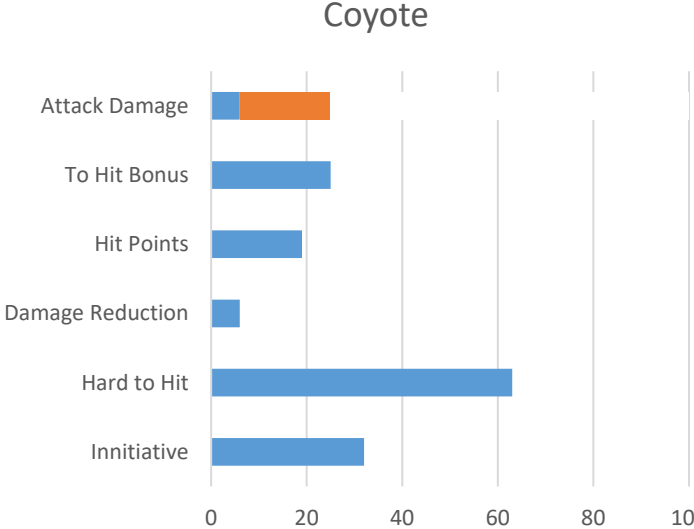


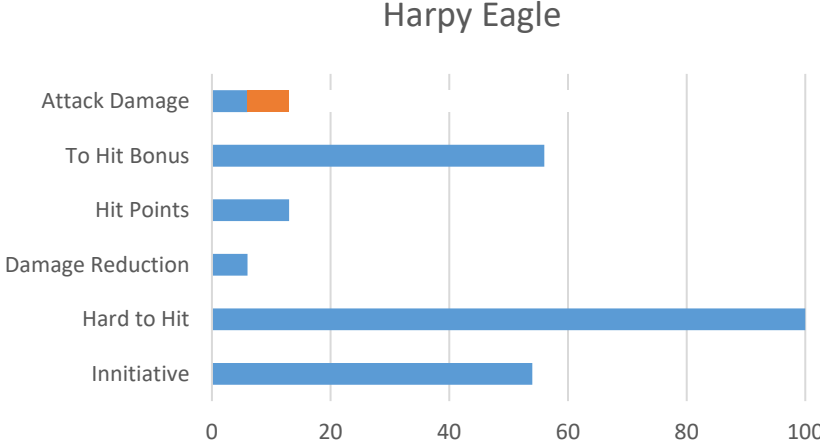
Description: The Mountain Lion stands 36" at the shoulder, is 8' long, and weighs 220 lbs (size medium). It strikes fast, it hard to hit, and it can claw its opponents as well as bite them. However, it has little in the way of armor and can't withstand much damage.

Special Attacks: Rake
The Mountain Lion can also attack with two of its claws inflicting minor damage.

	<div data-bbox="673 189 1421 640"> <h3 style="text-align: center;">Wolf</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>30</td> </tr> <tr> <td>To Hit Bonus</td> <td>30</td> </tr> <tr> <td>Hit Points</td> <td>25</td> </tr> <tr> <td>Damage Reduction</td> <td>15</td> </tr> <tr> <td>Hard to Hit</td> <td>65</td> </tr> <tr> <td>Initiative</td> <td>40</td> </tr> </tbody> </table> </div> <p>Description: The Wolf stands 36" at the shoulder and weighs 175 lbs (size Medium). It is quick and has a strong bite. It can Howl which can intimidate its opponents.</p> <p>Special Attacks: Howl If the Wolf wins the initiative, it can choose to Howl. The Howl can inspire fear and lower the condition of its opponent.</p>	Stat	Value	Attack Damage	30	To Hit Bonus	30	Hit Points	25	Damage Reduction	15	Hard to Hit	65	Initiative	40
Stat	Value														
Attack Damage	30														
To Hit Bonus	30														
Hit Points	25														
Damage Reduction	15														
Hard to Hit	65														
Initiative	40														

	<div data-bbox="673 1008 1421 1627"> <h3 style="text-align: center;">Average Joe Human</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>10</td> </tr> <tr> <td>To Hit Bonus</td> <td>20</td> </tr> <tr> <td>Hit Points</td> <td>20</td> </tr> <tr> <td>Damage Reduction</td> <td>15</td> </tr> <tr> <td>Hard to Hit</td> <td>50</td> </tr> <tr> <td>Initiative</td> <td>25</td> </tr> </tbody> </table> </div> <p>Special Attacks: Slam If Average Joe scores a critical hit, he can choose to grab his opponent and slam it. This is only available against size Small opponents.</p> <p>Description: The Average Joe Human is 5'10 tall and weighs 198 lbs (size medium). According to my 11 year old, the Average Joe Human is very weak and has no chance of winning this contest.</p>	Stat	Value	Attack Damage	10	To Hit Bonus	20	Hit Points	20	Damage Reduction	15	Hard to Hit	50	Initiative	25
Stat	Value														
Attack Damage	10														
To Hit Bonus	20														
Hit Points	20														
Damage Reduction	15														
Hard to Hit	50														
Initiative	25														

	<h3 style="text-align: center;">Coyote</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>10</td> </tr> <tr> <td>To Hit Bonus</td> <td>25</td> </tr> <tr> <td>Hit Points</td> <td>20</td> </tr> <tr> <td>Damage Reduction</td> <td>5</td> </tr> <tr> <td>Hard to Hit</td> <td>65</td> </tr> <tr> <td>Initiative</td> <td>30</td> </tr> </tbody> </table>	Stat	Value	Attack Damage	10	To Hit Bonus	25	Hit Points	20	Damage Reduction	5	Hard to Hit	65	Initiative	30
Stat	Value														
Attack Damage	10														
To Hit Bonus	25														
Hit Points	20														
Damage Reduction	5														
Hard to Hit	65														
Initiative	30														
<p>Special Attacks: NA</p>	<p>Description: The Coyote stands 24" tall at the shoulder and weighs 75 lbs. It is quick and hard to hit, and it has a strong bite. It has minimal damage reduction and few hit points.</p>														

	<h3 style="text-align: center;">Harpy Eagle</h3>  <table border="1"> <thead> <tr> <th>Stat</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Attack Damage</td> <td>10</td> </tr> <tr> <td>To Hit Bonus</td> <td>55</td> </tr> <tr> <td>Hit Points</td> <td>15</td> </tr> <tr> <td>Damage Reduction</td> <td>5</td> </tr> <tr> <td>Hard to Hit</td> <td>100</td> </tr> <tr> <td>Initiative</td> <td>55</td> </tr> </tbody> </table>	Stat	Value	Attack Damage	10	To Hit Bonus	55	Hit Points	15	Damage Reduction	5	Hard to Hit	100	Initiative	55
Stat	Value														
Attack Damage	10														
To Hit Bonus	55														
Hit Points	15														
Damage Reduction	5														
Hard to Hit	100														
Initiative	55														
	<p>Description: The Harpy Eagle is one of the largest eagles in the world, standing 4' tall, weighing 22 lbs (size Small). It has an 8' wingspan. It is extremely fast and hard to hit, and it has razor sharp talons and a strong beak. However, it has minimal damage reduction and few hit points.</p> <p>Special Attacks: Vanish If the Harpy Eagle scores a high hit roll, it will attack and then fly out of range before the opponent can attack it back.</p>														

2021 March Animal Face-Off Madness

40 Players Single Elimination Animal FaceOff



How the Fights will be determined

- Step 1: Determine Each Contestant's Condition
- Step 2: Determine Initiative for the First Round
- Step 3: Initiative winner's action(s)
- Step 4: Initiative loser's action (s)
- Step 5: Assess status, perform any final round actions or penalties
- Repeat Step 2-5 for each subsequent round until a winner is determined.

Condition does NOT carry over from fight to fight, it is determined anew at the start of each fight

At the start of each fight an animal's damage reduction is maximal

After each successful fight an animal heals 25 hit points (thus some hit point damage can carryover)

To fill out a bracket online go here:

<https://challonge.com/f8sbeqb9>

Or print one with this QR code:

<https://challonge.com/f8sbeqb9.svg>